DC #7

DIRECT CURRENTS

Books Shipping AUG. 2 THRU AUG. 30

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THE PRISONER
4-book Prestige series

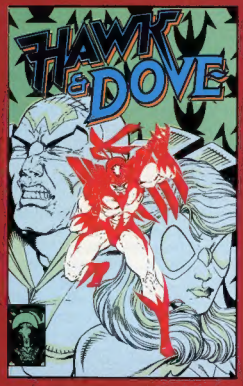
DRAGONLANCE™
ongoing monthly

ALIENNATION™
movie adaptation

THE JUDAS CONTRACT
graphic novel

PLUS . . .

An interview with Dean Motter



Cover Of The Month
HAWK & DOVE #3

RETURN TO THE VILLAGE... WITH THE PRISONER

A British secret agent resigns from the organization without explanation.

The next thing he knows, he's kidnapped from his apartment and awakens in The Village.

He's become Number Six. **THE PRISONER.**

Since *The Prisoner* debuted on British television in 1967, the series has become a cult classic. First released in the U.S. on CBS-TV in 1968, the seventeen episodes can still be seen in syndication and on video cassettes. Now, DC Comics will publish a four-book Prestige Format miniseries looking at the story of Number Six and The Village—20 years later.

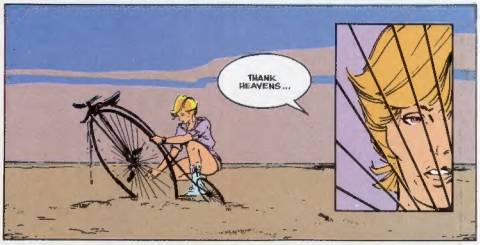
An agent who resigns her post with MI-5 for reasons left unstated finds herself diverted from her solo voyage by sea around the world, stranded on a remote beach . . . and then she enters The Village, deadlier than ever. What secrets will she find? What secrets will she reveal?

As with the original Prisoner, much in the comic book series is shrouded in mystery and left open for interpretation.

The authorized sequel, DC Comics' **THE PRISONER** is written by Dean Motter and Mark Askwith, with art by Motter and full-process coloring by Dave Hornung.

What will be the fate of The Prisoner held in The Village?

That would be telling.



ENTER THE WORLD OF DRAGONLANCE™

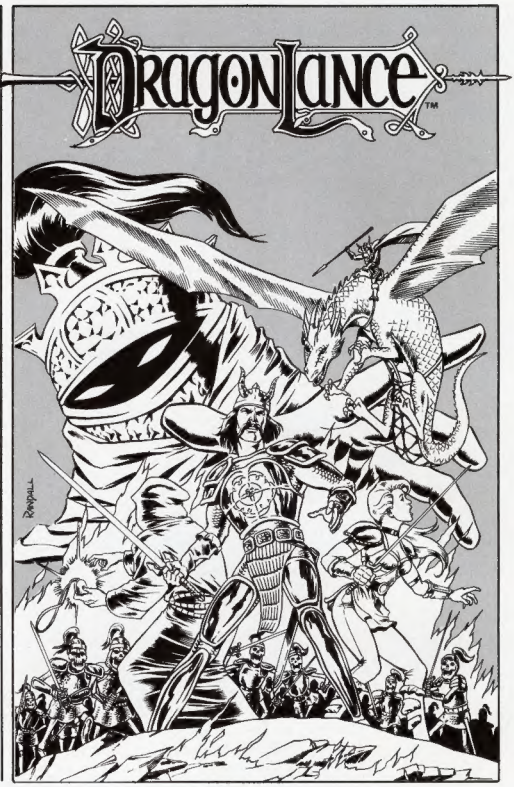
Welcome to the start of a beautiful friendship.

DC Comics and TSR, the foremost creator of fantasy adventure games, have joined forces to bring you an all-new line of comics based on TSR's popular books and games.

The adventure begins with **DRAGONLANCE™**, opening the door to the magical world of Krynn, where the evil Dragonlords rule . . . but not without opposition from the mighty Champions of Krynn. Among their number is Sturm, steadfast Knight of Solamnia, veteran of the War of the Lance, and sworn enemy of the tyrants of Krynn. Sturm saves a young woman menaced by demons, a chance encounter that brings her to the Monks of Majere . . . who reveal to him a powerful and terrifying secret.

Based on one of TSR's most popular games, DRAGONLANCE™ is written by Dan Mishkin and features art by Ron Randall and Randy Elliott. The cover is by Randall. Every issue of DRAGONLANCE™ will include special notes for gamers.

This is just the first in the new line of DC Comics based on TSR material. Whether you're a fan of adventure games or just a fan of adventure, DRAGONLANCE™ is where you'll find the best of both worlds.



THE ALIENNATION!™

There are aliens among us.

They've come to live on Earth. The mailman could be one of them, or the saleswoman in the department store, even your next-door neighbor . . . or maybe a Los Angeles cop.

ALIENNATION™ is based on the hot summer movie from 20th Century Fox, starring James Caan, Terence Stamp, and Mandy Patinkin. And the action is just as hot in DC Comics' adaptation of the film.

When an L.A.P.D. detective sets out to investigate a deadly

Los Angeles drug ring, he finds he's got more than the usual bad guys, murder, and mayhem to deal with. You see, his partner is one of the aliens . . . and it remains to be seen whether this intergalactic pairing will be a help or a hindrance.

ALIENNATION™ is a Deluxe Format one-shot special, adapted from the film by writer Martin Pasko and artist Jerry Bingham.

You don't know what hot *really* is until you've experienced ALIENNATION.™

Paul Kupperberg, Writer
Peggy May, Editor

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TEEN TITANS TRADE PAPERBACK: THE *JUDAS CONTRACT*

Plus: George Pérez Returns to THE NEW TEEN TITANS

It was the story that forever changed the lives of THE NEW TEEN TITANS and now, all six chapters of this incredible saga are re-presented in a 192-page trade paperback edition, **THE NEW TEEN TITANS: THE JUDAS CONTRACT.**

Written and pencilled by Titans co-creators Marv Wolfman and George Pérez, with inking by Romeo Tanghal, Dick Giordano, and Mike DeCarlo, "The Judas Saga" originally appeared in **NEW TEEN TITANS** #39-40, **TALES OF THE TEEN TITANS** #41-44, and **TALES OF THE TEEN TITANS ANNUAL** #3. This tale represents a pivotal point in the history of the Titans, from the transformation of Robin into Nightwing to the retirement of Kid Flash . . . to the ultimate fate of Terra. Pérez also provides a new cover for this trade paperback edition.

And don't miss a special event in the pages of THE NEW TITANS as George Pérez returns this month as the regular penciller on the comic he helped make famous. Pérez and writer Wolfman begin their reunion with the first of a five-part story that begins to answer the most oft-asked question about the Titans: Who is Wonder Girl?

It's a special month for the Titans, with THE NEW TEEN TITANS: THE JUDAS CONTRACT *and* George Pérez back to pencil the monthly title.

The old Titans magic is back . . . with a vengeance.

BATMAN: THIS SUMMER, ROBIN'S FATE IS IN YOUR HANDS

You decide what happens in THE BATMAN . . . with a story that starts this month.

BATMAN #426 begins a four-issue mini-series-within-a-series, "A Death in the Family." The tale begins in a double-sized issue, in which Robin searches for—and finds—his real mother. Unfortunately, The Joker has his own plans for the Boy Wonder and his long-lost mother.

And so will you.

Your participation in Robin's fate takes place with **BATMAN #427**, which will be published two weeks after BATMAN #426. In this second double-sized issue, Robin's fate is left up in the air—and up to you. The issue ends with a cliff-hanger that *requires* your participation. A special 900 telephone number at the end of the story will allow you to cast your vote on the outcome of Robin's life or death situation. Full details on how to vote will be included in the BATMAN #427 that is available in comic book stores.

And you'll see the results of your vote in the very next issue—**BATMAN #428.** The story will reflect *your* decision. Then the plotlines will be pulled together in the final mini-series-within-a-series issue, **BATMAN #429.**

FROM • THE EDITOR

It's summertime. You know what that means, dontcha? For New York residents, it means hot, humid, uncomfortable weather. For DC Comics, it means we're on the convention trail. Some of you are lucky enough to attend a show—but for those who don't get to conventions as well as those who do, I'm going to share with you some things that happen behind the scenes. I'd use real names, but I'd be in big trouble if I did.

Scene 1:

"Where's Writer Extraordinaire (not his real name)?" asks a harried DC Comics person. "He's supposed to be sitting at the DC booth. People are asking for him—and there's at least 50 people lined up waiting for autographs."

"Oh, last I saw Writer Extraordinaire—come to think of it, I haven't seen W.E. I'll bet he's still asleep in his hotel room."

Scene 2:

Ringaling. Ringaling. Ringaling.

"Hello."

"Hello, DC Person (not his real name). This is your wake-up call. It's 9:30."

"Uhhhhh. What? Did you say 9:30? But my wake-up call was for 7:30!!!" DC Person must then shower, dress, arrive at the convention center, set up the booth, including artwork; unpack giveaways; and look alive and awake by 10:00 AM. Seems impossible, but somehow the DC booth opens on time. (Yeah, right.)

Scene 3:

Place: Panel Room A, ten minutes before a DC Comics panel.

"So, DC Staff Member (not his real name). Do you have the slide tray?"

"The slide tray? You mean the one with the slides of upcoming artwork—artwork we badgered the editors for? The one we ran dress rehearsals with to make sure that all the slides were right side up? That tray?"

"Yeah, *that* tray."

"I thought you had it."

Scene 4: (one of my personal favorites, so I'll use my real name)

Peggy is standing tiptoe on a rather unsteady chair, reaching up to place a decoration at the top of the DC Comics booth. She can't quite reach. "Excuse me," rings a voice from behind her, somewhere in front of the booth and table. "Excuse me," the voice persists.

Peggy turns around, nearly falling and bringing the booth with her—but catching her balance before disaster strikes. "Yes?" she inquires, hoping that this oh-so-gallant gentleman will offer to help or give advice, since the convention is about to open.

"I have a few things to go over with you about my convention that's happening next year. Can we talk now?"

Scene 5: (another favorite)

It's 1986, DC Comics' 50th anniversary year. To celebrate, DC Comics arranges to have 50 fresh helium-filled Superman Mylar balloons each day of the Chicago Comic Con and the San Diego Comic Con. (Wonder Woman is also at these shows, giving out the balloons to little children; Wonder Woman stories are in a league by themselves.) The balloons are delivered to my room every day before the show opens. And there I am, crossing a major highway in Chicago, carrying 25 helium balloons in each hand as the wind whips me and the balloons *away* from the convention hotel. And in San Diego, well, I think I've heard just about every balloon joke there is, especially on the day that the dealers' room doors didn't open in time for advance setup, and I was standing there for 30 minutes, surrounded by masses of humanity.

But, heh, the shows are fun. All of the behind the scenes snafus are worthwhile when we pull everything off in front of the scenes. And if we get one person interested in comics who wasn't before . . . well, that's what it's all about. See ya,

Peggy

BOOKS SHIPPING AUGUST 2

ACTION COMICS WEEKLY #618
Nightwing and Speedy, by Jon Bogdanove and Murphy Anderson, grace the cover of this week's selection, with their story told inside by Marv Wolfman, Chuck Patton, and Tom Poston. Also: Superman, by Roger Stern, Curt Swan, and Murphy Anderson; Blackhawk, by Martin Pasko and Rick Burchett; Wild Dog, by Max Allan Collins, Terry Beatty, and John Nyberg; and Green Lantern, by Peter David and Richard Howell.

COPS™ #4
The heat is on COPS™ to restore the peace when rival factions within Big Boss' criminal empire vie for power . . . with the wild western sheriff Sundown smack-dab in the middle of it all. Written by Doug Moench, with pencils and cover by Bart Sears.

DETECTIVE COMICS #592
As if common criminals and thugs weren't bad enough, now a psychic vampire stalks the streets of Gotham City . . . and The Batman stalks him. Written by John Wagner and Alan Grant, with art and cover by Norm Breyfogle.

THE LEGION OF SUPER-HEROES ANNUAL #4
The Legion calls on their Espionage Squad to undertake its most dangerous mission ever—getting inside Starfinger's domain to save their captive teammates, Chameleon Boy and Colossal Boy. Written by Paul Levitz and pencilled by Barry Kitson. And Dream Girl is featured in a *Private Lives* story, by Levitz and Garry Leach. Cover by Brian Bolland. *Deluxe Format.*

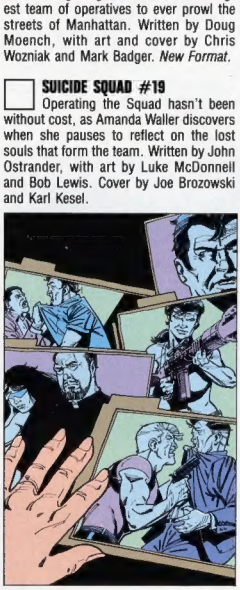
THE LEGION OF SUPER-HEROES ANNUAL #4

THE NEW GUARDIANS #3
The trail of death and destruction leads the New Guardians to the South African stronghold of their mortal foe, Janwillem Kroef. Written by Steve Englehart, with art and cover by Joe Staton and Mark Farmer. *New Format.*

THE QUESTION #22
Election Day has arrived, and Myra's opponent plans to steal the mayoral race—using rigged voting machines and the help of a vicious motorcycle gang. Written by Dennis O'Neil, with art by Denys Cowan and Rick Magyar. Cover by Cowan and Bill Sienkiewicz. *Suggested for Mature Readers. Deluxe Format.*

THE SPECTRE #20
The Corrigan Detective Agency is looking for a few good men. The Spectre's alter ego begins to recruit the strangest team of operatives to ever prowl the streets of Manhattan. Written by Doug Moench, with art and cover by Chris Wozniak and Mark Badger. *New Format.*

SUICIDE SQUAD #19
Operating the Squad hasn't been without cost, as Amanda Waller discovers when she pauses to reflect on the lost souls that form the team. Written by John Ostrander, with art by Luke McDonnell and Bob Lewis. Cover by Joe Brozowski and Karl Kesel.



SUICIDE SQUAD #19

THE WANDERERS #6
Dartalon is on his own. After abandoning the Wanderers, he disappears on a hostile planet . . . and his teammates aren't sure he'll survive on his own. Written by Doug Moench, with art and cover by Dave Hoover and Robert Campanella. *New Format.*

WASTELAND #12
What's new in the Wasteland? You might be sorry you asked, as Croak McGraw, the hard-boiled corpse, returns . . . along with two more tales, brought to you by writers John Ostrander and Del Close, with art by William Messner-Loebs, Donald Simpson, and Joe Orlando. Cover by David Lloyd. *Suggested for Mature Readers. Deluxe Format.*

WONDER WOMAN ANNUAL #1
The myths and realities of Diana are explored in five special chapters. Written by George Pérez, featuring the art of Art Adams, Ross Andru, Brian Bolland, José Luís García-López, and, of course, Pérez. Plus, a look at the Private Life of the late Myndi Mayer. Cover by Pérez.

BOOKS SHIPPING AUGUST 9

ACTION COMICS WEEKLY #619
This week, Estebán Maróto does the cover honors, featuring Deadman. The Secret Six return in a new story by Martin Pasko and Dan Spiegle. Also, the adventures of Superman, Blackhawk, Wild Dog, and Green Lantern continue.

BATMAN: THE CULT #4
(of a four-book mini-series)
The Batman is ready to do battle. Armed with a newly created arsenal and riding a new, nearly invincible Batmobile, the Darknight Detective attacks the army of Deacon Blackfire as they stand poised to destroy Gotham City. Written by Jim Starlin, with cover art by Berni Wrightson and coloring by Bill Wray. *Prestige Format.*

THE BEST OF THE BRAVE & BOLD #3 *(of a six-issue mini-series)*
More classic tales from the pages of the BRAVE & BOLD. The Batman and Aquaman are the featured team in a story by Bob Haney and Neal Adams (from B&B #82). Also featured are The Viking Prince, by Bob Kanigher and Joe Kubert, and the Golden Gladiator, by Bill Finger and Russ Heath (from B&B #2), and Robin Hood, by Kanigher and Kubert (from B&B #6). Cover by José Luís García-López. Back cover by Andy Kubert. *Deluxe Format.*

CAPTAIN ATOM #21
Cameron Scott . . . soldier of fortune? The ex-Army captain hires himself out as a mercenary in Central America, as do Plastique and Nightshade . . . except the ladies are on the opposite side. Written by Cary Bates, with art by Pat Broderick and Bob Smith. Cover by Broderick.

CHECKMATE #9
The Treasury Department can't handle it. The FBI is stumped. Now it's up to the Knights of Checkmate to put the moves on a group that's about to flood the country with perfect counterfeit money. Written by Paul Kupperberg, with

art by John Statema and Al Vey. Cover by Gil Kane. *New Format.*

THE DOOM PATROL ANNUAL #1
Maddax hits Kansas City . . . with a vengeance, and it looks as though he's out to trash the Doom Patrol's reputation along with the city. And just when they think things can't get worse, Lex Luthor arrives. Written by Paul Kupperberg, with art by James W. Fry and Al Vey. Also, a *Private Lives* tale starring Lodestone, by Kupperberg, Randy DuBurke, and Kyle Baker. Cover by Erik Larsen.

THE NEW TEEN TITANS ANNUAL #4
What goes on in the mind of a sleeping hero? In the case of the Titans, it's nightmares . . . preying on their deepest fears. Is it just coincidence . . . or are they victims of a deadly conspiracy? Written by Marv Wolfman, with art by Eduardo Barreto, Mike Collins, Paris Cullins, Colleen Doran, Kelley Jones, Karl Kesel, Gordon Purcell, Ty Templeton, and Romeo Tanghal. Cover by George Pérez. *Deluxe Format.*

YOUNG ALL-STARS #19
The Dzyan Conspiracy reaches its shattering climax as Neptune Perkins seeks revenge against the Nazis who murdered his parents. Written by Roy and Dann Thomas, with art by Ron Harris and Malcolm Jones. Cover by Michael Bair. *New Format.*

BOOKS SHIPPING AUGUST 16

ACTION COMICS WEEKLY #620
The Secret Six take the cover spotlight, with art by Mary Wilshire. Also featured are Deadman, Wild Dog, Blackhawk, Green Lantern, and Superman.

DOC SAVAGE #2
One of Doc's men is jailed for the murder of a senator . . . but the Man of Bronze is unable to go to his aid. He's busy trying to find his grandson Chip, who's disappeared in the Himalayas under mysterious circumstances. Written by Dennis O'Neil, with art by Rod Whigham and Steve Montano. Cover by Andy and Adam Kubert. *Deluxe Format.*

FIRESTORM THE NUCLEAR MAN #78
Firestorm comes up against a power even greater than his own in "Exile from Eden." Written by John Ostrander, with art and cover by Joe Brozowski and Sam De La Rosa.

FLASH #19
The Flash's Rogues' Gallery is having a party to salute their man of the hour, Captain Cold. Flash isn't expected . . . but that doesn't stop him from crashing it anyway. Written by William Messner-Loebs, with art by Jim Mooney and Larry Mahlstedt. Plus DC Bonus Book #9, featuring the origin of Red Trinity, by newcomers Hank Kanalz, writer, and Bill Knapp, penciller.

HAWK & DOVE #3
(of a five-issue mini-series)
Hawk and the new Dove are separated, and each is left alone to face the deadly machinations of Kestrel alone . . . and only one of them will be able to hold his or her own against him. Written by Barbara and Karl Kesel, with art and cover by Rob Liefeld and Karl Kesel.

JUSTICE LEAGUE INTERNATIONAL #20
Manga Khan holds Mr. Miracle captive, and the JLI is ready to pursue them to the ends of the Earth. They wind up going a bit farther . . . all the way to Apokolips. Written by Keith Giffen and J.M. DeMatteis, with art and cover by Ty Templeton and Joe Rubinstein.

MANHUNTER #6
It's a race against time as Manhunter searches for Control's granddaughter . . . but can he find her before the mysterious Argent does? The story concludes in SUICIDE SQUAD ANNUAL #1. Written by John Ostrander and Kim Yale and pencilled by Pablo Marcos. Cover by Doug Rice.

SUICIDE SQUAD ANNUAL #1
The battle against Argent begun in MANHUNTER #6 continues as their secret is revealed at last . . . and the mystery of his connection with the minions of Kobra is investigated by the Squad and guest star Manhunter. Written by John Ostrander, with art by Graham Nolan and Timothy Dzon. Plus, the *Private Lives* feature spotlights Amanda Waller, by Ostrander, Keith Giffen, and Bob Lewis. Cover by Joe Brozowski and Karl Kesel.

V FOR VENDETTA #4
(of a ten-issue maxi-series)
V may have finally gone too far when he commandeers a government television broadcast . . . but what's the government going to do about it? Written by Alan Moore, with full-processed color and painted cover by David Lloyd. *Suggested for Mature Readers. Deluxe Format.*

WONDER WOMAN #23
While Diana battles a god in the streets of Boston, a mysterious person digs into her past, trying to find the connection between Wonder Woman and Wonder Girl. The story concludes next month in THE NEW TEEN TITANS #50. Written and pencilled by George Pérez, with inks by Bob McLeod. Cover by Pérez.

BOOKS SHIPPING AUGUST 23

ACTION COMICS WEEKLY #621
Blackhawk, by Joe Orlando, mans this week's cover, and his adventure continues inside, along with The Secret Six, Deadman, Wild Dog, Green Lantern, and, of course, Superman.

ALIENNATION™ #1
James Caan, Mandy Patinkin and Terrence Stamp star in the hit 20th Century Fox film (formerly titled Outer Heat) and DC brings it to four-color life courtesy of writer Martin Pasko and Son of the Demon's Jerry Bingham with a painted cover by Eric Peterson. *A 64-page, Standard Format book.*

BATMAN #426
Beginning a new four-part Batman mini-series-within-a-series featuring The Joker. There's going to be "A Death in the Family" . . . and *you* will help decide Robin's fate. Part 2 continues in *two weeks* in BATMAN #427. Written by Jim Starlin, with art by Jim Aparo and Mike DeCarlo. Cover by Mike Mignola.

BATMAN #426

CAPTAIN ATOM ANNUAL #2
Captain Atom is sent by Bialya to check out the situation in the newly re-opened nation . . . but all he finds is a trap set by Queen Bee. Guest starring Rocket Red, Sarge Steel, and Major Force. Written by Cary Bates, with art by Paris Cullins and Bob Smith. Plus, a look at the *Private Lives* of Captain Atom's daughter and his best friend, by Bates and Pat Broderick. Cover by Cullins.

DEADSHOT #2
(of a four-issue mini-series)
The mysteries begin to unfold all around Deadshot as he starts the search for his son, confronting his own past in the process. Written by John Ostrander and Kim Yale, with art and cover by Luke McDonnell.

DRAGONLANCE™ #1
From the popular TSR adventure series . . . the story of Dragonlance™ On Krynn, one man stands steadfast against the magical rule of the evil Dragonlords. Rescuing a beautiful damsel in distress brings Sturm to the brink of a terrifying, powerful secret. Written by Dan Mishkin, with art by Ron Randall and R. Elliot. Cover by Randall. *New Format.*

GREEN ARROW #11
The sequel to GREEN ARROW: THE LONGBOW HUNTERS continues as Green Arrow and Shado find themselves on the run from the Yakuza *and* the CIA. Part 3 of 4. Written by Mike Grell, with art by Ed Hannigan and Dick Giordano. Cover by Grell. *Suggested for Mature Readers. New Format.*

HAYWIRE #3
Haywire continues the search for his father's killer . . . but first he's got to confront the female fury named Nightlash. Written by Michael Fleisher, with art and cover by Vince Giarrano and Kyle Baker. *Suggested for Mature Readers. New Format.*

HELLBLAZER #12
What *really* went on at Newcastle? The truth about the mysterious incident is revealed at last. Part 2 of 2. Written by Jamie Delano, with art by Richard Piers Rayner and Mark Buckingham. Painted cover by Dave McKean. *Suggested for Mature Readers. New Format.*

THE LEGION OF SUPER-HEROES #53
The last Psion is out there and Mon-El is off on a quest to find him . . . while the Emerald Eye begins a quest of its own. Written by Paul Levitz, with art by Keith Giffen and Mike DeCarlo. Cover by Steve Lightle. *Deluxe Format.*

THE PRISONER #1
(of a four-book mini-series)
Return to the world of Number Six and the Village. It's 20 years later . . . and there's an all-new Prisoner. Written by Dean Motter and Mark Askwith, with art by Motter and coloring by Dave Hornung. Cover by Motter. *Prestige Format.*

SECRET ORIGINS #33
A special three-issue look at the secret origins of the JUSTICE LEAGUE INTERNATIONAL. This issue we look into the pasts of Mister Miracle, written by Mike Carlin, with art by Don Heck and Klaus Janson; The Green Flame, written by Tom and Mary Bierbaum and pencilled by Chuck Austen; and Icemaiden, written by Gerard Jones, with art by Valentino and Eduardo Barreto. Cover by Jerry Ordway and Ty Templeton.

THE SHADOW ANNUAL #2
Citizen Kane had his "Rosebud" . . . but what did the Shadow's last words mean? Rupert Tome wants to know, and it inspires a retrospective of the mysterious crimefighter's career. Written by Andy Helfer, with art and cover by Kyle Baker. *Suggested for Mature Readers. Deluxe Format.*

SUPERMAN #24
Rampage is back . . . and Superman's handling of her reappearance will affect the results of the race for the Presidency. Written by Roger Stern, with art by Kerry Gammill and John Beatty. Cover by Gammill and Dennis Janke.

TAILGUNNER JO #4
(of a six-issue mini-series)
The cyborgs are having it out as Gunnar and Jo go up against Improv-X . . . while Jo's fairy tale companions start to die. Written by Peter Gillis, with art and cover by Tom Artis and Joe Rubinstein. *Suggested for Mature Readers. New Format.*

BOOKS SHIPPING AUGUST 30

ACTION COMICS WEEKLY #622
Green Lantern graces this month's cover, by Ron Frenz and Larry Mahlstedt. Inside, follow the adventures of the Emerald Gladiator, along with The Secret Six, Deadman, Blackhawk, Superman, and Wild Dog.

ADVENTURES OF SUPERMAN #447
It's Gangbuster versus Morgan Edge. Lex Luthor versus a mysterious assassin . . . and where's the Man of Steel while all this is going on? Written by Jerry Ordway, with art by Ordway and Dennis Janke. Cover by Ordway and Dave Gibbons.

ANIMAL MAN #4
Animal Man and The Beast have it out at the San Diego Zoo, man to man . . . or should that be animal to animal? Written by Grant Morrison, with art by Chas Truog and Doug Hazlewood. Cover by Brian Bolland. *New Format.*

COSMIC ODYSSEY #2
(of a four-book mini-series)
The galaxy's most powerful heroes set out to the four corners of the universe . . . under the command of Darkseid. Their mission: find the Anti-Life Aspects that threaten to destroy the cosmos. Written by Jim Starlin, with art by Mike Mignola and Carlos Garzón. Colored by Steve Oliff. *Prestige Format.*

THE DOOM PATROL #15
The search for the Chief comes to an end . . . but along with their long-lost leader, the Doom Patrol also finds their old foes, General Immortus and the Animal-Vegetable-Mineral Man. Written by Paul Kupperberg, with art and cover by Erik Larsen and Jim Sanders.

FLASH GORDON #7
(of a nine-issue maxi-series)
Flash helps to forge an alliance to overthrow Ming the Merciless . . . and no one expects Mongo's emperor to go without a fight. Written and pencilled by Dan Jurgens and inked by Bruce Patterson. Cover by Jurgens and Patterson. *New Format.*

THE NEW TITANS #50
Who is Wonder Girl? George Pérez returns as regular penciller on the series he co-created to help answer that question, in the first of this five-part miniseries within a series. Written by Marv Wolfman and pencilled by Pérez. Cover by Pérez. *Deluxe Format.*

THE NEW TEEN TITANS Trade Paperback: THE JUDAS CONTRACT
One of the most important stories in the annals of Titan history is re-presented here, in a deluxe 192-page trade paperback. Originally presented in NEW TEEN TITANS #39-40, TALES OF THE TEEN TITANS #41-44, and TALES OF THE TEEN TITANS ANNUAL #3, "The Judas Contract" forever changed the lives of the Titans. Written by Marv Wolfman, pencilled by George Pérez, and inked by Romeo Tanghal, Dick Giordano, and Mike DeCarlo. New cover by Pérez.

POWER OF THE ATOM #5
Atom calls on the Justice League to help him adjust to his newfound celebrity . . . except no one is home at JLI headquarters. Guest starring Elongated Man. Written by Roger Stern, with art and cover by Dwight Turner and Kez.

THE SHADOW #17
The Shadow is dead. Who can possibly replace him? Well, the Shadow's agents think the classic hero of the pulp era, The Avenger, fits the bill. Written by Andy Helfer, with art and cover by Kyle Baker. *Suggested for Mature Readers. Deluxe Format.*

STARMAN #3
Bolt's got a job to do . . . simple, really. Just kill Starman. Written by Roger Stern, with art and cover by Tom Lyle and Bob Smith.

SWAMP THING #79
Swamp Thing's out to finally avenge his own murder . . . and he intends to take his revenge out on Lex Luthor. Provided, of course, he can get past Superman. Written and pencilled by Rick Veitch and inked by Alfredo Alcala. Cover by Veitch. *Suggested for Mature Readers. New Format.*

people at WORK

DEAN MOTTER

Photo by Patrick Marbron

Dean Motter didn't come to comic books with the sort of background that we've come to expect from the creative folks in the field. In fact, considering all he *has* done, it's a wonder he ever found time to break into comics in the first place.

Born in Cleveland in 1953, Dean remembers art as always having had a place in his life. "I've always drawn, since I was a toddler," he says. "I guess you could say I was a master with a crayon. And early on, as a very young child, I got hooked on comic books, especially The Batman. I always seemed to have more comics than the other kids in the neighborhood, and I devoured them voraciously. Comics were a way for me to learn how to draw."

Comics continued playing a role in Dean's life, following him from Cleveland to Ontario, Canada, where he attended Fanshawe College. "I studied fine arts and electronic media at Fanshawe, and I still kept up with comics, contributing some work to a fanzine called Media Five." But at the same time, he also began making connections in the music recording field in Toronto.

"After graduation, I moved to Toronto and started working for an animation company based there, and that led to my doing illustrations for children's books. Then I became art director of *Cheap Thrills*, a magazine that promoted local music, and *that* led to my getting a lot of free-lance design work in the music business, which in turn led to the art directorship of CBS Records in Canada. There I was, doing kid book illustrations one day and the next, I'm at CBS, designing promotional material, posters, and advertisements for Bruce Springsteen, Cheap Trick, Billy Joel, and the rest of their roster of groups. Then I moved on to designing the packaging for *all* their domestic acts.

"I was with CBS for three years before I left to start my own design studio, which handled clients that were pretty much restricted to the Canadian music business. The studio (now known as Main Artery) did work for most of the major and minor record labels. We designed material for Triumph, The Nylons, Anne Murray, Motorhead . . . also for magician Doug Henning. We pretty much concentrated on the entertainment and leisure fields." Dean and associates' concentration paid off, both in success and in the many awards their work in the field has won.

"I hadn't done anything in comics for a while, especially while the studio was going through its growth phase. There just wasn't time. The last thing I'd done was to edit *Andromedia*, a magazine about comics and the media. But Paul Rivoche, whom I was working with, and I had been kicking around an idea for a comic for a while. Bill Marx was the studio's business manager at the time, and he was also running Vortex Comics (an independent publisher of black and white comics).

"Anyway, Bill approached me about doing a comic for Vortex. The idea Paul and I had been kicking around was brought to life, and that, of course, was the comic, *Mister X*."

Mister X, a surrealistic look at life in the futuristic city of Somnopolis, proved a success for Dean and Paul Rivoche. "The book gave me a chance to take a lot of what I'd learned about marketing from the music business and apply it to comics. We promoted it heavily for a year before it came out and it sold on the mystique and anticipation we'd created.

"It also soon became less of a hobby and more of a business venture, getting a lot of attention. *Mister X* came to be known as, and still is, an 'art director's/designer's' comic." Dean also handled the art direction for the entire Vortex line at the time and still acts as an occasional consultant to the company in that capacity.

Dean continues, "That pretty much brings us up to the present. The studio's continuing to do a lot of work in the music and entertainment field here in Canada and for some New York-based clients, including Macy's and Byron Preiss."

But it's the co-writing, pencilling, and inking of *The Prisoner*, a four-book Prestige Format mini-series and Dean's first project for DC Comics, which occupies Dean's time these days. The Prisoner is based on the popular 1967 British television series starring Patrick McGoohan, which first ran in the U.S.A. in 1968 and quickly became a cult favorite.

"I had gone up to visit DC on a social visit to New York and met (DC's art director) Richard Bruning. We were talking about things in general and Richard mentioned that DC was interested in doing a comic version of The Prisoner. The show had been one of my favorites when I was in high school, but I really wasn't interested in doing a comic that would just be a rehash of the program.

"Afterward, I went back to my hotel room and started thinking about it," Dean remembers. "I realized that there were elements of The Prisoner that I'd already started addressing in *Mister X*, elements concerning people's identities, the role of the city, and its architecture. Real provocative stuff. I'd also just read some works by J.G. Ballard that involved deserted cities and towns, and I liked the idea of The Village (the setting of the TV show) having become a ghost town."

The series starred McGoohan as Number Six, a secret agent who resigned his position with British intelligence and subsequently found himself kidnapped and imprisoned in The Village by mysterious captors. "We never really found out what *happened* at the end of the series," Dean says. "Number Six escaped, but a lot of questions were left unanswered. Who ran The Village? Who was Number One? Why had Number Six been taken there? I realized that the last episode never answered the philosophical questions the series posed, and that's when it all started to roll for me. I got excited about doing it. Here was a chance to come back 20 years later and find out what happened to the place and the people who inhabited it.

"I've tried to recouch the original questions posed in terms of the 1980s, turn it around and examine it in the light of what we know today. But," he reassures fans of the TV show, "I've kept true to the fantasy spirit of the series. I don't want to destroy the enigmas, just update them, and touch on the real world of espionage, which hasn't been attempted in comics as far as I know.

"A very fortunate bit of serendipity was that while we were plotting out the scenario for **THE PRISONER** last summer, the Congressional Iran/Contra hearings were under way. That gave us plenty of relevant material to work with, models for the people who were staging these covert operations, how they justified them."

The "we" Dean refers to is himself and co-writer Mark Askwith. "I initially hired Mark to research the project for me because the amount of research involved is considerable. Up to that point, THE PRISONER was a one-man show, but Mark turned out to be a first-class partner in this venture, and his story ideas were so much in line with my own and his enthusiasm so high, we became collaborators on the project. I've always enjoyed collaborating in general, and I'm very excited about what we're doing together."

When asked about future projects, Dean laughs. "Well, THE PRISONER is taking up the lion's share of my time right now, so it's hard to think about the future. I'm fortunate to come to DC with such a prestigious project, and once I'm finished with it, I hope to do more work with the company. But THE PRISONER is going to be a hard act to follow."

TEEN TITANS

From the archives of the DC Comics Library, we bring you the cover of THE BRAVE AND THE BOLD #60 (1965), the first appearance of The Teen Titans.